

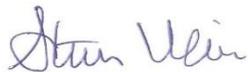
**Yolo Fire Protection District
Board of Commissioners
Special Meeting Notice
Thursday, February 5, 2026
4:00 PM**

Yolo Fire Station 37720 Sacramento Street Yolo, CA

Agenda:

1. Call to Order
2. Introductions
3. Public Comment
4. Correspondence and Informational Items-Upcoming Crab Feed Feb. 21, 2026
5. Reading and Approval of Minutes from January 5, 2026, Regular Meeting and January 23, 2026, Special Meeting
6. Financial Business-Review and Approve Bills, Receive Checks for Deposit, Transfer Funds, Consider Purchases, and Review Ledgers
7. Update on Employee Handbook and Possible Action
8. Adopt Resolution 2026-02-05 Accepting Cal Fire Grant and Possible Action
9. Discuss Career Day at Cache Creek High School and Possible Action
10. Discuss Purchase of Extension Cord Reels and Possible Action
11. Approve Grant Agreement 7FG25756 for \$7440.75 and Possible Action
12. Fire Chief's Report and Possible Action(s)
 - a. Personnel Issues
13. Closed Session-Personnel Issue (Section 54957)
14. Adjournment-Next Regular Meeting March 2, 2026

I hereby certify that this Agenda was Posted at the Yolo Fire Station on Sunday, February 1, 2026, by 4:00 PM



Signed: _____
Steve Weiss, Chairman

NOTICE

If requested, this agenda can be made available in appropriate alternative formats to persons with a disability, as required by Section 202 of the Americans with Disabilities Act of 1990 and the Federal Rules and Regulations adopted in implementation thereof. Persons seeking an alternative format should contact the Secretary of the Board for further information. In addition, a person with a disability who requires a modification or accommodation, including auxiliary aids or services, to participate in a public meeting should telephone or otherwise contact the Board secretary as soon as possible and at least 24 hours prior to the meeting. The Secretary of the Board may be reached at (530) 662-0566 or at the following address Secretary of the Board
Yolo Fire Protection District PO Box 466 Yolo, CA 95697